#### PAIDA

# Imageability & Frequency Reading: Instructions for Use

This task looks for effects of imageability and frequency (and their interaction) in reading aloud. Half of all the words are high in imageability and half are low in imageability. Half of the words in each set are high in word frequency and half are low in frequency. There are therefore 4 wordsets in total: High Imageability-High Frequency; High Imageability-Low Frequency; Low Imageability-High Frequency; Low Imageability-Low Frequency . Words are matched across groups (on a one-to-one basis) as far as possible for number of letters, syllables and morphemes.

Imageability effects in oral reading appear to implicate the semantic system (cf. papers in Coltheart, M. Patterson, K.E. & Marshall, J.C. (1987) **Deep Dyslexia**, London: Routledge & Kegan Paul). Frequency effects may indicate reliance on lexical, but not necessarily semantic, processes (eg. Bub, D., Cancelliere, A. & Kertesz, A. (1985), In **Surface Dyslexia**: **Neuropsychological and Cognitive Studies of Phonological Reading**, edited by Patterson, K.E., Marshall, J.C. & Coltheart, M. London: Lawrence Erlbaum Associates). Word frequency is known to influence the operation of a number of different lexical systems.

Descriptive Statistics	(for 32 con	trol subjects):	
High Imageability High Frequency	(n = 20)	Mean = 19.94	Std. Dev. = 0.25
High Imageability Low Frequency	(n = 20)	Mean = 19.94	Std. Dev. = 0.07
Low Imageability High Frequency	(n = 20)	Mean = 20	4
Low Imageability Low Frequency	(n = 20)	Mean = 19.52	Std. Dev. = 0.68

Suggestions for Where to go next: If the subject shows a significant effect of imageability in reading aloud, find out whether the same effect appears when the task is to discriminate between written words and nonwords (eg. Visual Lexical Decision [25]). Test performance with the same materials in another modality (eg. Auditory Lexical Decision [5]; Repetition [9]). See whether the subject shows an imageability effect in comprehension (eg. Written Synonym Judgements [50]; Auditory Synonym Judgements [49]).

If the subject shows a significant effect of frequency in reading aloud, test Visual Lexical Decision [25] and look for frequency effects in other modalities (eg. Auditory Lexical Decision [5]; Repetition [9]). Compare picture naming and reading aloud on the Frequency Picture Naming task [54].

Examination of the types of errors made can also help to unravel the nature of impairment: semantic errors, for example, tend to go hand-in-hand with imageability effects (cf. papers in **Deep Dyslexia**, op.cit.) and suggest further exploration of semantic abilities (eg. written word-picture matching [48]). If a patient shows this pattern, test for morphological errors in reading aloud [34], difficulties with grammatical words [32, 33] and nonwords [36].

Reading Task

Please read each word aloud as clearly as you can

alcohol	night	episode	pig
hospital	thing	marriage	moment
funnel	mercy	pact	clue
length	spider	character	hand
axe	audience	deed	fire
analogy	wrath	pill	elephant
mother	bonus	member	effort
miracle	tractor	letter	gravy
quality	attitude	concept	dogma
wheat	window	coffee	manner

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# Reading Task

Please read each word aloud as clearly as you can

potato	plea	elbow	radio
thought	feather	principle	valour
satire	crisis	realm	school
summer	monkey	theory	village
gravity	hotel	drum	woe
idea	slope	plane	fact
tobacco	purpose	tribute	onion
irony	treason	picture	system
opinion	student	cart	pupil
church	folly	battle	session

imageability & Frequency Reading: Presenter's For	pility & Frequency Reading: Presenter's Form	1
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Name: Date:
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**Marking Instructions**: Circle incorrect answers in 'Type' column. Write subject's responses in space provided to allow examination of error types.

Target	Тур	oe .	Response
alcohol	HI	LF	
night	HI	HF	
episode	LI	LF	
pig	HI	LF	
hospital	HI	HF	
thing	LI	HF	
marriage	HI	HF	
moment	LI	HF	
funnel	HI	LF	
mercy	LI	LF	
pact	LI	LF	
clue	LI	LF	
length	LI	HF	
spider	HI	LF	
character	LI	HF	
hand	HI	HF	
axe	HI	LF	
audience	HI	HF	
deed	LI	LF	
fire	HI	HF	
analogy	LI	LF	
wrath	LI	LF	
pill	HI	LF	
elephant	HI	LF	
mother	HI	HF	
bonus	LI	LF	
member	LI	HF	
effort	LI	HF	
miracle	LI	LF	
tractor	HI	LF	
letter	HI	HF	
gravy	HI	LF	
quality	LI	HF	
attitude	LI	HF	
concept	LI	HF	
dogma	LI	LF	
wheat	Н	LF	
window	HI	HF	
coffee	HI	HF	
manner	LI	HF	

Name:

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Imageability & Frequency: Presenter's Form 2

Date:

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Target	Туре				Response	- Victoria de la Constantina del Constantina de la Constantina del Constantina de la	
potato		F					
plea		F					
elbow		.F					
radio		<del>I</del> F					
thought		1F					
feather		F					
principle		1F					
valour		F					
satire		F					
crisis		<del>IF</del>					
realm		F					
school		1F					
summer		1F					
monkey		F					
theory		<del>IF</del>					
village		<del>I</del> F					
gravity		.F					
hotel		1F					
drum	1	.F					
woe		F					
idea		1F					
slope		.F					
plane		1F					
fact		1F					
tobacco		F					
purpose		<del>IF</del>					
tribute		F					
onion		F					
irony		.F					
treason		F					
picture		1F					
system	1	1F					
opinion		1F					
student	THE RESERVE THE PERSON NAMED IN	<del>I</del> F					
cart		F					
pupil		F			Permission of the Control of the Con		
church		1F					
folly		F					
battle		IF					
session	LI H	IF					
HI HF			/20		IIGH IMAGEABILITY		/40
HI LF			/20		OW IMAGEABILITY		/40
LI HF			/20 /20		IIGH FREQUENCY OW FREQUENCY	HOMEON CONTRACTOR OF THE STATE	/40 /40
			120	L	OW FREQUENCY		/4()

Imageability & Frequency Reading: Marking Form

Name:	Date:

A High I / High Frequency Words	D High I / Low Frequency Words
audience	alcohol
battle	axe
church	cart
coffee	drum
fire	elbow
hand	elephant
hospital	feather
hotel	funnel
letter	gravy
marriage	monkey
mother	onion
night	pig
picture	pill
plane	potato
radio	pupil
school	slope
student	spider
summer	tobacco
village	tractor
window	wheat
Total Correct /20	Total Correct /20
C Low I / High Frequency Words	D Low I / Low Frequency Words
3	
attitude	analogy
attitude character	analogy bonus
attitude character concept	analogy bonus clue
attitude character concept crisis	analogy bonus clue deed
attitude character concept crisis effort	analogy bonus clue deed dogma
attitude character concept crisis effort fact	analogy bonus clue deed dogma episode
attitude character concept crisis effort fact idea	analogy bonus clue deed dogma episode folly
attitude character concept crisis effort fact idea length	analogy bonus clue deed dogma episode folly gravity
attitude character concept crisis effort fact idea length manner	analogy bonus clue deed dogma episode folly gravity irony
attitude character concept crisis effort fact idea length manner member	analogy bonus clue deed dogma episode folly gravity irony mercy
attitude character concept crisis effort fact idea length manner member moment	analogy bonus clue deed dogma episode folly gravity irony mercy miracle
attitude character concept crisis effort fact idea length manner member moment opinion	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact
attitude character concept crisis effort fact idea length manner member moment opinion principle	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact plea
attitude character concept crisis effort fact idea length manner member moment opinion principle purpose	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact plea realm
attitude character concept crisis effort fact idea length manner member moment opinion principle purpose quality	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact plea realm satire
attitude character concept crisis effort fact idea length manner member moment opinion principle purpose quality session	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact plea realm satire treason
attitude character concept crisis effort fact idea length manner member moment opinion principle purpose quality session system	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact plea realm satire treason tribute
attitude character concept crisis effort fact idea length manner member moment opinion principle purpose quality session system theory	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact plea realm satire treason
attitude character concept crisis effort fact idea length manner member moment opinion principle purpose quality session system theory thing	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact plea realm satire treason tribute valour woe
attitude character concept crisis effort fact idea length manner member moment opinion principle purpose quality session system theory	analogy bonus clue deed dogma episode folly gravity irony mercy miracle pact plea realm satire treason tribute valour